

English

- Dragons Den/ apprentice pitch speech for their enterprise idea to pitch to an audience
- Letter – Persuasive letter to encourage potential buyers to invest in product
- Sports commentary – linked to sports event i.e. Wimbledon in the term and of interest to the children
- Biography – Sir Alan Sugar, Sir Richard Branson and Zoe Sugg
- Write a description for own MTV Cribs style property to market.
- Write and compile information for a school magazine link advertising products
- Autobiography – Oyster Park Memory book
- Instructions – Linked to the 'mathopoly' game created
- Letter – To New Year 6 pupils advice, tips etc.
- Heritage week – Coal mining link - Narrative – Disaster down the pit
- Poetry – linked to animals down the pit or the machinery providing opportunities for anthropomorphism
- Diary of a coal mining child's life or flashback from an old miner
- Newspaper Article – Linked to real life mining disaster
- Debate – Closure of the pits – Kellingley

Year 6 Curriculum Links Summer



You're Hired

Enrichment:

Virgin Fiver Challenge

Immersion:

Letter from Sir Alan Sugar Enterprise challenge

Mathematics

- Enterprise concept – how much profit can they make with £5. Calculate expenses for materials to make and market product.
- Explore percentages through summer shop sales
- Fast Food menu exploring food deals and value for money real context
- Mobile phone maths – Linked to prices and deals value for money
- Data Handling – Mean, median and mode of data linked to product purchases
- Constructing own pie charts from budgeting i.e. percentage of profit
- Area & Perimeter linked to costing of carpeting house or fencing etc.
- Coordinates - Plotting co-ordinates on a quadrant graph to plot 3D shapes
- Create 'Mathopoly' to revise, embed and consolidate learning
- Shape, space and measure – design own building incorporating 3D shapes to house their company

Geography

World Geography - Economic activity

- Research - The USA as the largest economy in the world – Silicon Valley
 - American consumption (houses, cars, energy)
 - Migrant labour from Latin American countries
- Compare to the UK and Japan linked to business enterprise. Explore populations and density of key cities.
- Explore people and culture
- Look at local ordnance survey maps linked to mine distribution across west Yorkshire.
- Discuss the geographical landscape
- Using mapping skills plan a route using an ordnance survey map.

PE

- Practise skills for sports day events
- Plan create and deliver obstacle course challenge
- Participate in rounders and dodgeball competitive tournaments
- Take part in Oyster Park does Wimbledon
 - Use running, jumping, throwing and catching in isolation and in combination
 - play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending
 - develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]
 - perform dances using a range of movement patterns
 - take part in outdoor and adventurous activity challenges both individually and within a team

History

- Local history study – Coal Mining
- Explore the history and heritage of the Castleford area and the importance of mining to the economy and families.
- Explore how new machinery methods and inventions changed the shape of mining through the ages.

Music

- Compose audio both instrumental and digital to create an advertisement jingle.
- Explore and experiment with Garageband to compose a range of musical compositions.
- Practise and rehearse leavers songs
 - play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression
 - improvise and compose music for a range of purposes using the inter-related dimensions of music
 - listen with attention to detail and recall sounds with increasing aural memory
 - use and understand staff and other musical notations
 - appreciate and understand a wide range of high-quality live and

Science

- Explore fossils - what are they and how can we learn from them? Share examples of real fossils can they recognise the life form
- Create a table of comparison between living and dead.
- Make own fossils using clay and impressions
- Evolution – Darwin's Finches – how the beaks have adapted to meet the needs of the different environments.
- Explore Darwin's theory of evolution
- Explore similarities and differences between families – range of photographs and discuss/ compare?
- Can two parents with blonde hair produce a blue haired child by dying their own hair blue? Why not? What does this tell you about how characteristics are passed on from generation to generation?

Evolution & Inheritance

- recognise that living things have changed over time and that fossils provide information about living things that inhabited the Earth millions of years ago
- recognise that living things produce offspring of the same kind, but normally offspring vary and are not identical to their parents.
- identify how animals and plants are adapted to suit their environment in different ways and that adaptation may lead to evolution.

Art & Design

- Design a logo for their enterprise company
- Design product to create/ promote
- Explore graffiti Art and the works of Banksy

SMSC

- Social – Graffiti art is it an art of vandalism debate - Banksy
- Moral- Peer pressure – Linked to pressures faced when going to high school – conscience alley
- Cultural – Explore the different cultures in Japan in comparison – Chinese work ethic
- Spiritual – Exploring transition in life

MFL

- Occupations
- Family members – Create character profiles for members of their family
- Describing where they live including their homes and comparing to typical houses in France
- Create a MTV cribs style iPad project applying their skills of houses to provide a virtual tour around a celebrity house of a house from the Internet.
- Recap the days of the week and the months of the year.

DT

- Make own fossils using clay and impressions
- Enterprise link – Applying DT skills to design and making their own product to market

RE

Theme: Beliefs and moral values

Key Question: Does belief in Akhirah (life after death) help Muslims lead good lives?

Religion: Islam *NB: This enquiry is taught in 2 sections over the term*

Forest School

- Den building, toasting marshmallows, team games and woodland challenges

Computing

- Use a variety of software on a range of digital devices to market their enterprise product/
- Create a programming game for their peers using Scratch
- Create an end of school best bits video to showcase.