

## English

- Greek Myths – Read and Write own - Theseus and the Minotaur, Trojan Horse Story & Medusa.
- The Olympians (short film)
- Greek Gods – Perseus
- Pandora's Box (Kit Wright Poem)
- Holiday Brochures – Persuasive advertisements for a holiday to Greece/ Greek Island
- Non chronological report – Seven Wonder of the Ancient World – Statue of Zeus
- Drama – Greek theatre create a Greek play or role play to demonstrate the differences between life in Athens and life in Sparta
- Journalistic writing Battle of Troy
- Biographies – Famous philosophers of Ancient Greek times including Aristotle, Socrates and Pythagoras.
- Hercules the Disney film
- Split class Sparta & Athens and create a battle plan
- Write a persuasive letter to encourage all countries to take part in the Olympics.
- Commentary of an Olympic event
- Comic strip – Greek Myth

## Year 5 Curriculum Links – Autumn

# Into the Labyrinth



### Enrichment:

Theatre group, Greek Day

### Immersion:

Create class labyrinth

## Mathematics

- Pythagoras (triangles), Aristotle (link to logic problems), Archimedes (volume of objects, shapes)
- Metric measurements (ingredients for cooking activity)
- Modern Day Olympic Games – Measure angles of Olympians create during events
- Data Handling – Climate/ Temperature – annual rainfall/ temperature
- Shape & Space activities linked to Greek Architecture
- Problem Solving – Linked to logic

## Geography

- To locate Greece on a map of Europe.
- To explore the physical geography of Greece e.g. size, location, rivers, mountains, climate, landscape, etc.
- To explore what Greece is like today as a tourist destination
- To locate key significant cities in modern and Ancient Greece
- To locate the hosting countries of the Olympic and Winter Olympic games on a world Map discussing climate differences and discussion of location in relation to the temperature.
- Identify landmarks, compare weather to UK. How does it differ to England? Look at landmarks and geographical features.
- To create a fact file on Mount Olympus

## PE

- To plan and create a mini Olympic games event
- To use a range of objects to throw (Javelin)
- To use dance and movement to recreate ancient Greek stories, such as myths, legends or Aesop's fables.
- Use running, jumping, throwing and catching in isolation and in combination
- play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending
- develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]
- perform dances using a range of movement patterns
- take part in outdoor and adventurous activity challenges both individually and within a team
- Compare their performances with previous ones and demonstrate improvement to achieve their personal best.

## History

- To know what life was like for people living in Athens and Sparta.
- To place the Ancient Greek civilisation in time.
- To understand the differences between Greek boys and Girls Education.
- To find out what city states were in ancient Greece - Exploring similarities and differences between Athens and Sparta e.g. in government, trade, women, education, etc. Use artefacts to find out about warfare in ancient Greece - Exploring the types of armour, weapons, ships, etc., that were used
- To explore how the ancient Greeks affected future civilisations - Exploring which ancient Greek inventions and developments (e.g. the Olympics, the marathon, universities, etc.) are still around today
- Investigate the Olympians and the Titans and their relationship Research the Olympian gods and goddesses were.
- To research the Battle of Marathon

## Music

- play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression
- Improvise and compose music for a range of purposes using the inter-related dimensions of music
- listen with attention to detail and recall sounds with increasing aural memory
- use and understand staff and other musical notations
- appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers and musicians
- Develop an understanding of the history of music.

## Science

- Explore developments made during the ancient Greek period and the men who made them (e.g. developments in botany, medicine, astrology, etc.)
- To investigate the using secondary sources of information which look at gestation period, average number of offspring and the life span of the animal. Identify patterns in the data and predict the length of gestation and number of offspring for different sized animals.

## DT

- To design, make and evaluate a labyrinth - Reading to story of Theseus and the Minotaur - Designing, creating and evaluating a model labyrinth.
- To study the Parthenon and its design - Exploring ways of strengthening materials - Using a variety of materials and techniques to design. Make and evaluate a model of the Parthenon.
- Investigate Archimede's Water Screw Challenge children to create a working Archimede's screw to make water travel upwards.
- To create Greek dishes and taste range of foods from Greece.

## Computing

- To use Scratch to make a Greek maze game
- design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts
- use sequence, selection, and repetition in programs; work with variables and various forms of input and output
- use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs
- understand computer networks including the internet; how they can provide multiple services, such as the world wide web; and the opportunities they offer for communication and collaboration
- use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content
- select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information
- Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact.

## Art & Design

- Comedy and Tragedy Masks - Exploring what comedy and tragedy masks are and studying examples - Designing, creating and evaluating a comedy or tragedy mask using modroc (papier mache fabric strips)
- Ancient Greek pottery - Studying examples of ancient Greek pottery, looking at colour, style and design - Painting terracotta pots (or creating own from clay) in the style of ancient Greek pottery
- Ancient Greek Soap Sculptures - Exploring examples of ancient Greek sculpture - Exploring soap as a sculpture material - Replicating an ancient Greek sculpture using soap instead of marble
- Investigate portraits, considering how they tell us about an individual. Paint pictures of Ancient Greek Gods.
- Create own Greek jewellery

## SMSC

- To know what the term democracy means
- Discuss the equality in relation to the Olympic games
- Pandora's Box link to greed and values

## RE

- Explore the concept of myths and how Christian myths show some of the beliefs and values of Christianity.
- \*Theme: Belief into action Key Question: How far would a Sikh go for his/ her religion? Religion: Sikhism
- \*Theme: Prayer and Worship Key Question: What is the best way for a Hindu to show commitment to God? Religion: Hinduism

## MFL

- Towns and villages – buildings on the high street, making simple sentences
- Directions – asking how to get to places using a map of a town to support/prompt
- Conversation – asking where places are
- Revision of days of the week
- Christmas Celebrations – Learn and join in with a French carol, follow the transcript of the Christmas story and compare tradition similarities and differences between England and France.
- Make traditional French sweets
- Listen attentively to spoken language and show understanding by joining in and responding
- explore the patterns and sounds of language through songs and rhymes and link the spelling, sound and meaning of words
- engage in conversations; ask and answer questions; express opinions and respond to those of others; seek clarification and help\*
- speak in sentences, using familiar vocabulary, phrases and basic language structures
- develop accurate pronunciation and intonation so that others understand when they are reading aloud or using familiar words and phrases\*
- present ideas and information orally to a range of audiences\*
- read carefully and show understanding of words, phrases and simple writing